A Message from our Founder and Chairman
Dr. M. M. Kariappa

Dear Students,

“"The best and the most beautiful things in the world cannot be seen or even touched – they must be felt with the heart." These inspirational words from the American Educator, Helen Keller, who overcame the adversity of being blind and deaf to become one of 20th century’s leading humanitarians hold true for design as well - “Design must first be felt to be expressed.”

Creativity is an expression of our inner being and the world we sense. You, who have chosen to embark on a career in the Creative Arts, will understand what I mean. A thought or an idea begins in the mind and translates onto paper. Technology makes it possible for us to translate ideas directly onto computers. Education seeks to empower us with the ability to open our minds to new ideas while, at the same time, discovering our own identity.

We encourage you to explore your taste, emotions and freedom of thought to create a signature of your personal identity. There is one quality that any individual must possess to achieve success, and that is definiteness of purpose – the knowledge of what one wants and the burning desire to possess it. To achieve this, one ought to have passion, perseverance and patience to emerge a winner.

Remember dear Students, always think positive and visualize your strengths. We are not just an institution; it is a vision that has taken concrete shape over a period of time. Today, it is recognized as one of the top Design Institutes in India, which is well regarded not just for the courses it offers, but also for the unique ethos that nurtures and strengthens an individual’s character and personality. It is our aim, that every student who steps out of the portals of our Institute emerges a well-rounded individual - professionally, intellectually and morally.

So, any stream that you choose, be it Fashion, Jewelry, Interiors, Graphics, Animation and Multimedia, Visual Arts, Media & Film or a profession in Management, we promise to transform your potential into a positive, highly rewarding career. I would like to close with the words of the legendary football coach, Vince Lombardi: “The measure of who we are is what we do with what we have.”
Faces behind

OUR SUCCESS STORY

Our Board of Trustees and Advisory Board Members

Mrs. Rukmini
Connoisseur, Visual Arts

Prasad Bidappa
Fashion Consultant

Alok Bhartia
East India Commercial Co. Ltd.

Dr. (Mrs.) Choodamani Nandagopal

Anu Nagappa
Associate of Arts and Fashion Design, London (UK)

Dinesh Hinduja
Gokuldas Group

Lynette Williams
Former Miss India
About Us

Since its inception in 1996, Vogue Institute of Fashion Technology has made an illustrious journey, thriving in its initial objective and promise of imparting Industry Specific Design Education to today's youth. Our institution rated as the top Fashion Designing Colleges in India is focused in offering training to promote employable skills and enhances social relevance.

Our institution imparts training of various Academic Programs right from Vocational to Post Graduation Level, specializing in Design, Management and Technology. Our new Campus is an Architectural Design Marvel, built with state-of-the-art, post-modern amenities. It is located in the elite Apparel Park, a revered and prime project of Karnataka Government, is a hub of over seventy-five Textile and Apparel giants.

In addition to Industry exposure, our Institution offers technical and practical field knowledge with assured placements. The new Campus in Apparel Park is a Technologically Advanced Smart Campus, equipped with International Standard Design Laboratories for Textile, Pattern Making, Jewellery Making and Sewing among many others. It has a comprehensive Library and Research Centre to assist Students and Faculty. The study centers, workplaces and classrooms are aesthetically designed and fitted with LCD projectors. The Amphitheatre, Auditorium and Convention Hall are among the other Campus highlights.

Vision

To be the premier Institute of Academic Excellence in the Country, in the field of Art, Design and Management.

Mission

“Provide Customized Academic Programs through Professional Partnerships, to hone the skills, nurture creativity, inculcate Ethical Value through a Holistic approach, to prepare for Global Challenges”
Bachelor’s Degree in

**Fashion & Apparel Designing**

B.Sc. – (FAD)

Duration - 3 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

This Degree Program in Fashion and Apparel Designing builds a strong foundation in Art, Design and Technical Studies, enabling students to develop a clear perspective on creative and business aspects of this flourishing Industry.

It successfully incorporates innovative ideas in the field of Textile and Fashion Design, Merchandising, Marketing, Production, Retail Management, gaining knowledge in Fabrics, Styling and refining Design skills. The program evolves along with fashion itself, giving the best of opportunities to students to grow, adapt and create their own unique styling.

**Career Opportunities**

Fashion Designer, Stylist, Fashion/Design Consultant, Merchandiser, Production Assistant, Retail Merchandiser, Costume Designer for Film/Theater, Bridal Designer, Illustrator, Pattern Maker or Grader, Visual Merchandiser, Milliner etc.
SEMESTER 1
- Language – I
- Language – II
- Fiber & Yarn Science
- Elements Of Fashion & Design
- Pattern Making & Garment Construction I
- Constitution Of India & Human Rights

SEMESTER 2
- Language – I
- Language – II
- Fashion Illustration & Design
- Fabric Science & Analysis
- Pattern Making & Garment Construction II
- Environment & Public Health

SEMESTER 3
- Language – I
- Language – II
- Textile Wet Processing
- Fashion Art & Design
- Pattern Making & Garment Construction III
- Computers Application & Information Technology

SEMESTER 4
- Language – I
- Language – II
- History Of Textiles & Costumes
- Textile & Apparel Testing
- Apparel Production
- Communication Skills

SEMESTER 5
- Fashion Retail Marketing & Merchandising
- Apparel Computer Aided Design I
- Needle Craft
- Draping
- Fashion Accessories
- Internship
- Life Skills & Personality Development

SEMESTER 6
- Entrepreneurship Development
- Apparel Computer Aided Design II
- Apparel Total Quality Management
- Garment Surface Ornamentation
- Clothing Culture & Communication
- Fashion Portfolio & Design Collection
- Indian History Culture & Diversity
- Fashion Show
Bachelor’s Degree in
INTERIOR DESIGN & DECORATION
B.Sc. – (IDD)

Duration - 3 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

Interior Designing connotes significance between man and his space. Its functionality and utility enhances our lifestyle values in this dynamic environment. The objective of the course is to make students familiar with the meaning and purpose of design and train them in visual composition using 2D and 3D objects. Also, it proffers understanding the interior perception to develop a series of compositions qualifying as meaningful forms.

This course is designed –

- To train in various aspects of conceptual designing of space
- To mold and prepare students for the challenges of the Interior Design Industry
- To teach an interdisciplinary approach integrated with concepts of material science and design skills
- To create an efficient platform for Designers and Entrepreneurs
- To prepare students through case studies, portfolio presentations and industry interaction

Career Opportunities

Interior Co-coordinators, Freelance Designers, Interior Designers, Space Planners, Exhibition Designers, Consultants, Event Designers, Hospitality Consultants, Retail Designers, Kitchen and Bathroom Consultants Product/ Furniture Designer etc.
SEMESTER 1
- Language I
- Language II
- Fundamentals of Interior Design
- Construction Materials-I
- Colour concepts in Interiors
- FC/SDC
- CC & EC

SEMESTER 2
- Language I
- Language II
- Fundamental of 2D & 3D Graphics
- Construction material-II
- History of Interiors
- Environment and Public Health
- FC/SDC
- CC & EC

SEMESTER 3
- Language I
- Language II
- AUTOCAD I
- Interior services - I
- Lighting
- Space planning in interior Design
- Communication skills
- FC/SDC
- CC & EC

SEMESTER 4
- Language I
- Language II
- Interior Services-II Plumbing and Sanitation
- Construction and Detailing-I
- Estimation costing and specification in interiors
- Life skill and personality development
- FC/SDC
- CC & EC

SEMESTER 5
- Construction Management
- Estimation, Costing & Specification for Interiors
- Interior services-II, Plumbing and Sanitation
- Advanced CAD in Interiors
- Model making & Furniture Design
- Internship
- SDC

SEMESTER 6
- Professional Practice in Interior Design
- Acoustics
- Textiles ForInteriors
- Accessories in Interior Design
- Interior Landscaping
- Project
- SDC
Bachelor’s Degree in

JEWELLERY DESIGNING & MANAGEMENT
B.Sc. (JD&M) Proposed

Duration - 3 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

Jewellery Designing, where an idea is transformed into a design, eternalized and treasured for generations. This course is offered to students passionate about designing and creating exquisite masterpieces. It encourages the students to amalgamate contemporary vision and style with the help of advanced stylistic research and individual creativity. The course provides the students with world-class inputs in designing and crafting of the jewels and help them stay abreast of the latest trends and developments in this field.

The options are endless, from mastering hand-rendering and casting, analyzing and appraising Gemstones, functional knowledge of metals, fabrication techniques and wear ability to acquiring computer design skills.

Career Opportunities

Jewellery Designer, Jewellery Manager, CAD Designer, Gemologist, Diamond Grader, Freelance Designer
SEMESTER 1
- English
- Language
- History Of Jewellery And Art
- Fundamentals Of Design (Pr)
- Computer Fundamentals
- Indian Constitution
- Management Of Organisation

SEMESTER 2
- English
- Language
- Basic Techniques In Jewellery Design (Pr)
- Classification Of Jewellery Products
- Human Resource Management
- Environmental Studies
- Metallurgy

SEMESTER 3
- English
- Language
- Advanced Technical Design (plain Metal)
- Diamonds - I (Th)
- Diamonds - II (Pr)
- CorelDRAW (Pr)
- Financial Management

SEMESTER 4
- English
- Language
- Gemmology – I (Th)
- Gemmology – II (Pr)
- Advanced Technical Design (studded) (Pr)
- Entrepreneurship Development
- Manufacturing Tools And Techniques – I

SEMESTER 5
- Advanced Trend Design And Portfolio (Pr)
- Caja (rhino) / (Pr)
- Luxury & Retail Jewellery Segments
- Gem And Jewellery Exports
- Manufacturing Tools And Techniques – II (Pr)
- Instrumental Studies
- Marketing, Branding And Management

SEMESTER 6
- Internship Project
- Portfolio Presentation
Bachelor’s Degree in

VISUAL ARTS

TEXTILE DESIGNING

BVA – (TD)

Duration - 4 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

Rapidly expanding activities in the Export and Domestic Sectors of the Indian Apparel and Home Furnishing Industry demands professional inputs in the Design and Development of Textiles and raw material, which is responsible for 60%-80% of the cost of the product.

Textile Design is the strategic value-adding activity instrumental in transforming a fashion business into an economically viable and profitable proposition. Textile Design specialization course, equips students with a broad spectrum of education in Textiles, while developing creativity, originality and design application in Apparel and Home Furnishing Industries.

Career Opportunities

The Program prepares students for a wide range of careers in Textile Mills, Export Houses, with Fashion Designers, Design Studios, Buying Houses, Handloom Co-operatives, Buying Agencies, as Design or Fabric Managers or to work independently as Designers and Entrepreneurs.
SEMESTER 1
- Language I
- Language II

CORE THEORY
- Story of Art I
- Visual Thinking
- Fundamentals of Design 2D & 3D

CORE STUDIO COURSE
- Fundamentals of Drawing - I
- 2D & 3D Design Practice
- Inter Design studies 1
- Constitution of India and Human Rights
- Workshop / Project / Journal writing

SEMESTER 2
- Language I
- Language II

CORE THEORY
- Story of Art 2
- Introduction to Visual cultures
- Colour Theory

CORE STUDIO COURSE
- Fundamentals of Drawing - II
- Colour Composition
- Inter Design studies - 2
- Environment and Public Health
- Workshop / Project / Journal writing

SEMESTER 3
- Language I
- Language II

CORE THEORY
- History of Textile Design

CORE STUDIO COURSE
- Introduction of Textile Processes-I
- Structural Fabric Design-I
- Indian Traditional Textile I

CORE ELECTIVE
- CAD in Textile Design-I
  workshop / Simple
  Project

SEMESTER 4
- Language I
- Language II

CORE STUDIO COURSE
- Introduction of Textile Processes-II
- Structural Fabric Design-II
- Indian Traditional Textile design-II

CORE ELECTIVE
- CAD in Textile Design- II
- Workshop

SEMESTER 5
- Language I
- Language II

CORE THEORY
- Textile Calculations

CORE STUDIO COURSE
- Dyeing and Technology
- Structural Fabric Design-III
- Woven design –I
- Fabric Manufacture-I
- Printing Technology-I

CORE ELECTIVE
- CAD in Textile
  Design-III

SEMESTER 6
- Language I
- Language II

CORE THEORY
- Textile Finishing

CORE STUDIO COURSE
- Dyeing technology-II
- Fabric Manufacture-II
- Structural fabric Design-IV
- Printing Technology-II

CORE ELECTIVE
- Minor Project

SEMESTER 7
- Language I
- Language II

CORE THEORY
- Management and Costing

CORE STUDIO COURSE
- Structural fabric Design-V
- Fabric manufacture- III
- Testing and Quality Control-I
- Internship / In house Project

SEMESTER 8
- Language I
- Language II

CORE STUDIO COURSE
- Knitted Design
- Testing and Quality control II
- Garment Design
- Graduation Project
Bachelor's Degree in

VISUAL ARTS

ANIMATION & MULTIMEDIA

BVA- (A&M)

Duration - 4 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

Career Opportunities

TV Channels – including Shows, Serials News and Production Houses/ Movie Studios, New age advertising, TV and Print Advertisements, Videos, Comics, Brands/ Companies, Game Studios, Websites / Portals, Newspapers and Magazines etc.

Animation is a dynamic media of communication designed to manipulate images, developed for both Entertainment and Non-Entertainment applications. The Course offers knowledge in Basic Animation principles, Cell Animation and Digital Animation.

Animation is used widely in Film Making which encompasses both traditional and digital knowledge, which is the core training area in this course. Perhaps there is no field devoid of animation. An upcoming trend is the area of Game Design – the art of applying Animation design and aesthetics to create Games for Educational or Entertainment purposes.
SEMESTER 1
- Language I
- Language II

CORE THEORY
- Story of Art 1
- Visual Thinking
- Fundamentals of Design 2D & 3D

CORE STUDIO COURSE
- Fundamentals of Drawing - I
- 2D & 3D Design Practice
- Inter Design studies 1
- Constitution of India and Human Rights
- Workshop / Project / Journal writing

SEMESTER 2
- Language I
- Language II

CORE THEORY
- Story of Art 2
- Introduction to Visual cultures
- Colour theory

CORE STUDIO COURSE
- Fundamentals of Drawing - II
- Colour Composition
- Inter Design studies - 2
- Environment and Public Health
- Workshop / Project / Journal writing

SEMESTER 3
- Language
- Language II

CORE THEORY
- Film appreciation & analysis part
- Story concepts
- Visualization

CORE STUDIO COURSE
- Classical Animation
- Digital Art I
- 3D Animation I
- Computer Applications and Information Technology

CORE ELECTIVE
- CC & EC – Workshop

SEMESTER 4
- Language I
- Language II

CORE THEORY
- Camera & film editing

CORE STUDIO COURSE
- Digital Art II
- Classical Animation II
- 3D Animation II

CORE ELECTIVE
- Workshop

SEMESTER 5
- CORE THEORY
- Acting for Animation
- Theory of Design

CORE STUDIO COURSE
- 3D Lab I
- Preproduction I
- Postproduction I

CORE ELECTIVE

SEMESTER 6
- CORE THEORY
- Art appreciation

CORE STUDIO COURSE
- 3D Lab II
- Preproduction II
- Lighting & Camera
- Postproduction II
- 3D Animation and Rigging II

SDC - CORE ELECTIVE

SEMESTER 7
- CORE THEORY
- Animation Studio Design & Management

CORE STUDIO COURSE
- Major Elective II: Modeling & Texturing /Animation / VFX
- Animation Research Project Part I Viva Project Report Show reel

CORE ELECTIVE

SEMESTER 8
- Project Part II (Continued from Semester VII)
- Internship
Bachelor’s Degree in
ANIMATION & MULTIMEDIA
BSc - (A&M) | Proposed

Duration - 3 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

Animation is a dynamic media of communication designed to manipulate images, developed for both Entertainment and Non-Entertainment applications. The Course offers knowledge in Basic Animation principles, Cell Animation and Digital Animation.

Animation is used widely in Film Making which encompasses both traditional and digital knowledge, which is the core training area in this course. Educational Animation is also widely popular today and is used in medical application largely. Nowadays, Animation is used as Instructional Visualization right from Primary Education to Professional Courses like Engineering, Defense, Aeronautics and many such areas, which makes teaching more effective. Another upcoming trend is the area of Game Design – the art of applying Animation design and aesthetics to create Games for Educational or Entertainment purposes.

Career Opportunities

TV Channels – including Shows, Serials News and Production Houses/ Movie Studios, New age advertising, TV and Print Advertisements, Videos, Comics, Brands/ Companies, Game Studios, Websites / Portals, Newspapers and Magazines etc.
SEMESTER 1
- Language I
- Language II
- Sketching (practical)
- Storyboarding (practical)
- Confirming and Ethics

SEMESTER 2
- Language I
- Language III
- History and Principles Of Animation (practical)
- Fundamentals Of Design
- Fundamentals Of Design
- Multimedia Applications And Graphic Design (practical)
- Environmental Studies

SEMESTER 3
- Language I
- Language II
- Web Designing (practical)
- Management Of Organisation
- Production Pipeline
- Fundamentals Of Game Technology

SEMESTER 4
- Language I
- Language II
- Digital Film Making Process (practical)
- Audio And Video Editing
- Visual Effects And Compositing
- Clay Modelling (practical)
- Entrepreneurship Development

SEMESTER 5
- 3D Modelling (practical)
- Texturing (practical)
- Dynamics (practical)
- Rigging And Animation (practical)
- Lighting And Rendering (practical)
- Visual Effects And Compositing (practical)

SEMESTER 6
- Internship Programme
- Project Report
Bachelor’s Degree in

GRAPHIC & WEB DESIGNING
BSc (G&WD) | Proposed

Duration - 1 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

From Websites to Mobile Phone Applications and Portals, to attractive Product Packaging, the work of a Graphic Designer is seen everywhere. But a good design also requires a strong mainstay of intense knowledge of Programming and Development. This is the job of a Graphic Designer. The growth in this Industry will lead to an increase in the number of jobs and high demand, for trained and skilled Professionals in this area.

Career Opportunities

Logo Designer, Graphic Designer, Background Artist, Photo Editor, Advertisement Designer, Layout Artist, Web Designer, 2D Animator, Icon Designer, UI Designer
Semester 1
- Language I
- Language II
- Story Of Art I
- Fundamentals Of Computer
- Fundamentals Of Drawing – I
- Introduction To Graphic Design

Semester 2
- Language I
- Language II
- Story Of Art II
- Introduction To Web Programming
- Colour Theory
- Advance Graphic Design

Semester 3
- Language I
- Language II
- Operating System
- Data Base Management System
- Data Communication And Networking
- Creative Thinking
- Digital Animation

Semester 4
- Language I
- Language II
- Indian Constitution
- Word Press
- Software Engineering
- Php & Mysql
- Social Media Marketing
- 6 Web Designing And Animation

Semester 5
- Environmental Studies
- Organizational Behaviour
- Internship
- Audio And Video Editing
- Preparation For Project Work

Semester 6
- Internet Programming And Cyber Law
- Mobile Application Development
- Project Work: Report & Viva – Practical
Bachelor's Degree in
MEDIA & DIGITAL FILM PRODUCTION
Bsc (M&DFP) Proposed

Duration - 3 Years
Eligibility - 10+2 / PUC / Equivalent
Affiliated to Bangalore North University

Media & Digital Film Production careers cover an extremely broad range of Industries.

Chasing light and painting charged frames is the mantra of the Media & Film process. At Vogue, every child is painstakingly taught how to make statements, communication kits & develop media assets with utmost care & responsibility.

We believe it's not just about publishing media content but it is about making a powerful communication tool to meet the desired output.

The aim is to rise up through these ranks of increasing responsibility, as they prove themselves, not only to be a Talented Film maker and Innovative Thinker, but also a great Team Player and Communicator.

Career Opportunities

Broadcast presenter, Film director, Location manager, Programme researcher, broadcasting/film/video, Television/film/video producer, Television production coordinator, etc.
Semester 1
- Language I
- Language II
- History Of Cinema
- Media Technology – I
- Introduction To Media
- Introduction To Photography – Lab
- Management Of Organisation

Semester 2
- Language I
- Language II
- Script Writing
- Story Board
- Cinematography
- Documentary Film Making
- Pre-production Techniques
- Documentary Film Making – Lab

Semester 3
- Language I
- Language II
- Production Design
- Importance Of Sound & Sound Effects
- Editing Concepts
- Dramatics Study & Practical
- Elements Of Film Direction
- Premier Pro – Lab
- Sound Forge - Lab

Semester 4
- Language I
- Language II
- Media Laws & Ethics
- Introduction To Direction For Films
- Media Business
- Advertisement Film Making
- Film And Video Editing Techniques
- Digital Composition (After Effects Lab)
- Skill Based Subject – Computers Media
- Media Laws & Ethics

Semester 5
- Making & Publicity Design
- Film Production Management
- Sound Design
- Creative Lighting Techniques
- Generic Electives: Indian Aesthetics, Indian Constitution
- Social Phycology
- Advance Practical Film Making – Lab

Semester 6
- Corporate Internship Project
- Project Design & Implementation
- Project Work: Report & Viva
MERITORIOUS STUDENTS

WHO MADE US PROUD

BANGALORE UNIVERSITY RANK HOLDERS

Bharathi S.L.
3rd Rank
B.Sc. (FAD) 2005

Satyaki Chanda
3rd Rank
B.Sc. (FAD) 2014
Namratha S. Karanth
4th Rank
B.Sc (FAD) 2008

Shwetha Shantha Kumar
2nd Rank
B.Sc (FAD) 2007

Neha A Tidesara
4th Rank
B.Sc. (FAD) 2014

Supreetha Bharadwaj
1st Rank
B.Sc. (FAD) 2002

Aamira Khan
4th Rank
B.Sc (FAD) 2017

Nisha D
2nd Rank
B.Sc. (FAD) 2015

Seema V. Kulkarni
5th Rank
B.Sc (FAD) 2009

Heena Parveen
6th Rank
B.Sc. (FAD) 2010
I can say I am a proud member of Vogue family. My time in Vogue has made me evolve personally and professionally. My greatest and most sincere thanks to all my faculties who stood by my side when I needed them.

I am absolutely positive that I couldn’t have got anything better than this. If I were to live this whole moment again I will do it with great pleasure and warmth.

- Keerthi Kashyap, B.Sc - FAD

Confidence and self-contented, I think, is the most important quality you can have as a designer, and it’s something I was able to acquire while studying at Vogue.

Through Vogue and especially through my portfolio instructor I got to experiment with lots of materials and basically do whatever my mind led me to. Now, I’m confident in my linguistic abilities. But truly a Fashion Designer is born.

- Tanveer Pasricha, B.Sc - FAD

Throughout my 3 years course in Interior Designing at VIFT, I had countless opportunities to develop my design skills, leadership and proactive thinking through various creative subjects & events. I had guidance of dynamic faculty members who have helped me explore a lot in my area of studies.

These attributes were the key reasons because of which today I am a successful entrepreneur.

- Kiran Hukkeri, B.Sc - ID

Being a student of B.Sc. in Animation and Multimedia, the to-the-point lectures and practical workshop sessions that had been a part of the course helped me get a lot closer to my vision.

Sooner or later, I also look forward to launching my own Design Studio and also become a Filmmaker, which has always been my passion.

- Eugene Philip, B.Sc - A&M
Graduate Diploma in

FASHION DESIGN & MANAGEMENT
(GDFDM)

Duration - 1 Year
Eligibility - 10+2 / PUC / Equivalent

Fashion is dynamic and is one of the most lucrative, glamorous and exciting career options in the world today. If you have the penchant for creativity, style and originality, then the Graduate Diploma in Fashion Designing and Management is the right course for you. The course is an amalgamation of individual creativity and understanding of the Fashion Market. It imparts knowledge in Fashion Design, Textiles, Marketing, Production, Retail Management and Promotion. It also helps the students to understand and analyze the trends of the Fashion Industry to analyze consumers’ mind and the market.

Career Opportunities
Fashion Designer, Fashion Consultant, Stylist, Retail Merchandiser, Costume Designer for Films or Theater, Bridal-wear Designer, Textile Designer, Illustrator, Pattern Maker or Grader, Visual Merchandiser

Semester 1
- Fashion Designing
- Fashion Accessory
- Textile science
- Pattern Making and Garment Construction
- Fashion merchandising and management

Semester 2
- Fashion Illustration
- Fashion Ornamentation
- Product Specification
- Computer Aided Design
- Fashion Marketing and Management
Diploma in
FASHION
DESIGNING
(DFD) Weekend

Duration - 1 Year
Eligibility - 10+2 / PUC / Equivalent

The course helps the students to use CAD/CAM systems for Design, Presentation and Production purposes. Software Applications like CorelDraw together with TUKA 3D studio with its seven brilliant modules help the students to utilize their creativity into innovative designs.

Career Opportunities
Fashion Designer, Textile Designer, Costume Designer for Films and Theatre, Illustrator, Merchandiser, Retail Merchandiser, Pattern Maker and Grader, Visual Merchandiser

Course Details
- Fashion Design & Illustration
- Fashion Merchandising Marketing Management
- Pattern Making and Introduction to Garment Construction
- Textile Science
CAD is the use of Computer Systems to assist in the creation, modification, analysis or optimization of a design. CAD software is used to increase the productivity of the designers and to improve the quality of their visualized designs. Diploma in Computer Aided Fashion Designing (DFD-CAD) provides an opportunity to understand the importance of incorporating technology in creativity.

Career Opportunities

Fashion Designer, Fashion Consultant, Stylist, Retail Merchandiser, Costume Designer for Films or Theater, Bridal-wear Designer, Textile Designer, Illustrator, Pattern Maker or Grader, Visual Merchandiser

Certificate Course in

COMPUTER AIDED FASHION DESIGNING

(CCFD – CAD)

Duration - 4 Months
Eligibility - 10+2 / PUC / Equivalent

Course Details

· Basics of computers
· CorelDraw
· Photoshop
· Lectra
Graduate Diploma in

INTERIOR DESIGNING
(GDID)

Duration - 1 Year
Eligibility - 10+2 / PUC / Equivalent

This course helps to pursue one's skill and creativity to make our environment beautiful and produce designs to suit our modern life. It provides a platform to gain technical knowledge and hone design aesthetics.

The objective of the course is to make students familiar with the meaning and purpose of design and train them in visual composition using 2D and 3D objects.

Career Opportunities
- Interior Designer, Freelance, Interior Coordinators, Space planner, Retail Designer, Kitchen and Bathroom Consultant, Hospitality Designer, Product/Furniture Designer, Draftsmen

Course Details
- Foundation to Design
- Building Construction / Materials
- Building services
- Furniture design
- Space design
This course helps to employ the skill and creativity to create an environment that is aesthetic and functional to everyone. It provides a platform to gain technical knowledge and hone design aesthetics.

The objective of the course aims at training the students by making them understand the visual composition of using forms, shapes and spaces.

**Career Opportunities**

Interior Designer, Freelance, Interior Coordinators, Space planner, Retail Designer, Kitchen and Bathroom Consultant, Hospitality Designer, Product/Furniture Designer, Draftsmen

**Course Details**

- Foundation to Design
- Building Construction / Materials
- Building services
- Furniture design
- Space design
- CAD

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**Diploma in INTERIOR DESIGNING**

Weekend (DID)

Duration - 1 Year
Eligibility - 10+2 / PUC / Equivalent
Advanced Graduate Diploma in

MEDIA & DIGITAL FILM PRODUCTION

(AGMDMFM)

Duration - 2 Years
Eligibility - 10+2 / PUC / Equivalent

Media & Digital Film Production careers cover an extremely broad range of Industries.

Chasing light and painting charged frames is the mantra of the Media & Film process. At Vogue, every child is painstakingly taught how to make statements, communication kits & develop media assets with utmost care & responsibility.

The aim is to rise up though these ranks of increasing responsibility, as they prove themselves, not only to be a Talented Film maker and Innovative Thinker, but also a great Team Player and Communicator.

Semester 1

INTRODUCTION
- Writing and scheduling,
- Choosing a camera
- Composition
- Direction of camera
- Direction of subjects
- Control camera movement

CAMERA TECHNIQUES
- Planning a Shoot
- Using Camera
  - Lighting

Semester 2

HANDLING CAMERAS
- Shooting and Directing
- DSLRs and other advanced shooting solutions
- Cinematography
- Knowledge of camera lenses
- Control depth of field
  - Creative use of natural light
  - Technical control of artificial light

Semester 3

EDITING
- Online & Offline Editing
- Transitions
- Screen direction
- Color correction
- Titles and effects, Finishing

Semester 4

EDITING PRINCIPLES & TECHNIQUES
- Editing styles and cuts
- Video frame rates
- Video frame sizes
- Knowledge of codecs
- Rendering techniques

COMPOSITING
- Live action on CG
- Chroma keying
Advanced Graduate Diploma in

JEWELLERY DESIGN & MANAGEMENT
(AGDJDM)

Duration - 2 Years
Eligibility - 10+2 / PUC / Equivalent

The course of study for the Advance Diploma in Jewelry Design and Management comprises of subjects, internship project and field work and final project as prescribed.

The academic calendar shall be proposed from Vogue Institute of Fashion Technology. Pedagogy includes PowerPoint Presentation, lecturing, case studies, group discussion, seminar, computer practical, internship, factory visit etc.

Semester 1
- History of jewellery and art
- Basic techniques in jewellery design
- Computer fundamentals
- Diamonds grading
- Metallurgy

Semester 2
- Advanced technical design
- Corel draw
- Jewellery appraisal
- Gem and jewellery exports
- Marketing and branding

Semester 3
- Luxury & retail jewellery segments
- Rhino cad
- Gemmology – I
- Gemmology – II (practical)
- Entrepreneurship development

Semester 4
- Manufacturing tools and techniques – I
- Portfolio presentation
- Internship project
Graduate Diploma in
JEWELLERY DESIGNING & MANUFACTURING
(GDJDM)

Duration - 1 Year
Eligibility - 10+2 / PUC / Equivalent

The students are trained in the practical application of materials while also using their creative abilities and produce exemplary masterpieces. The course encourages the students to integrate their distinct styles with contemporary ideas and also incorporating the core technical aspects.

CAD (Rhino Software) is also taught as part of the curriculum, which only augments the marketability of the students in the global scenario.

Career Opportunities
Jewellery Designer, Jewellery Executive, Jewellery Manager, CAD Designer, Sales/Marketing staff for Jewellery Showroom and related Industries etc.

Course Details
- Jewellery designing
- Jewellery Manufacturing
- Product Development
- Gemology
- Diamond Grading and Identification
- CAD - Rhino - Basic Functions
- Product Development - Portfolio
Jewellery Designing in India has undergone a phenomenal change in the last fifteen years. The introduction of CAD in Jewellery Designing enables the designer to use the latest technology like 2D and 3D which translates creative imagination into an exquisite design with precision in its shape, size and color.

The course imparts comprehensive knowledge about the CAD commands; both at intermediate and advanced levels. It also enables the students to create ingenious designs adhering to the traditional designs and contemporary trends.

Career Opportunities

Designers in CAD, Jewellery Designers, Jewellery Training Officer, Jewellery Sales Executive etc.

Course Details:

- Jewellery Designing
- Creative usage of stones with special properties in jewellery, exposure to types of gems.
- Colour variations of gemstones, and jewellery & gemstones care.
- Jewellery History, Market study of jewellery houses In India South, North, East, West & International
- Computer Aided Designing - basic functions, moving from 3D Modeling to jewellery designing
- Project Work Portfolio
Students to get an insight about diamonds and its quality grading standards such as the 4Cs: Colour, Clarity, Cut and Carat.

The objective of this program is to provide the students with comprehensive industry knowledge, important aspects of the course like the determination of carat weight, measuring devices and weight estimation formula and an in-depth study of clarity grading of diamonds through a microscope, loupe recognizing, grading inclusions and blemishes along with the study and plotting of symbols.

The Diamond industry is in need of professional individuals who have received training in recognizing and grading this exquisite stone.
Multimedia is a creative field filled with various media applications such as Design Fundamentals, Color theory, Graphic Design, Web Design, Sound, Movie editing and VFX. This course includes User Interface Design, Application Design, Icons Designer and Print Media. This growth will lead to an increase in the number of jobs and high demand in Media.

Learning Methodology

Teaching and assessment processes have been developed to ensure that students experience a variety of methods of learning. The program is a combination of theory and practical sessions, also including Group Discussions.

The design inputs and ideas help the creative minds to enhance their skills and hone their knowledge in the virtual world.

Career Opportunities

Graphic Designer, Web Designer, Film Editor, UI Designer, Background Artist, VFX Artist, Logo Designer, Advertisement Designer in Television and Media Companies, Graphic Design Studios, Print and Publishing houses (like newspapers, magazines etc.), Multimedia Production Houses, Website or Portal Development Studios etc.

Course Details

- Principles of Design
- Corel Draw
- Corel Photo paint
- Photoshop
- Light room
- Illustrator
- In Design
- Flash
- Flash Action Script
- HTMLCSS
- Dreamweaver
- 13 Adobe Audition
- Premiere Pro
Advanced Graduate Diploma in VFX PRO (AGDVFX – PRO)

Career Opportunities
Art Director, Animator, Texture Artist, Modeler, 3D Visualizer, Lighting Artist, Film Editor, VFX Artist, Advertisement Designer.

Course Details
- Pre-Production
- Drawing
- Basics of Photography
- Basics of Filmmaking
- Photoshop

- 3DS Max
- MAYA
- Real flow
- V-ray

- Animation
- Adobe Audition
- Premiere
- After-Effects

Movies use VFX to produce splendid 2D and 3D effects and realistic environments. Through Visual Effects, the artists can make interesting effects that are difficult or impossible to shoot in real life. This is a huge industry and needs talented, trained people. The industry gives opportunities to create high-quality visual effects (VFX) for films, TV, advertisements and games.

Learning Methodology
Teaching and assessment processes have been developed to ensure that students experience a variety of methods of learning. The program is a combination of lectures and tutorials and assessments through individual assignments, group assignments, workshops, presentations and formal examinations. Group Discussions form a key part of our teaching. We give our students various creative design inputs, as them to analyze the concepts and trigger creativity, by engaging them in innovative activities.
Graduate Diploma in 3D ANIMATION (GD3D)

Duration - 1 Year
Eligibility - 10+2/PUC/Equivalent

Diploma in 3D Animation course trains students in Sketching, Character turn around, 3D Character Design, Skinning, Lighting and Animation.

Career Opportunities

Model Making, Animator, Texture Artist, Graphic Designer, Advertisement Animator, Game Designer, VFX Artist

Course Details

- Drawing
- Photoshop
- MAYA Modeling, Texturing & Lighting
- V - RAY
- Animation
- Premiere
Graduate Diploma in

GRAPHIC & WEB DESIGNING
GD-G&WD

Career Opportunities
Logo Designer, Graphic Designer, Background Artist, Photo Editor, Advertisement Designer, Layout Artist, Web Designer, 2D Animator, Icon Designer, UI Designer

Course Content
- Principles of Design
- Corel Draw
- Corel Photo paint
- Photoshop
- Light room
- Illustrator
- In Design
- Flash
- Flash Action Script
- HTML
- CSS
- Dreamweaver

From Websites to Mobile Phone Applications and Portals, to attractive Product Packaging, the work of a Graphic Designer is seen everywhere. But a good design also requires a strong mainstay of intense knowledge of Programming and Development. This is the job of a Graphic Designer. The growth in this Industry will lead to an increase in the number of jobs and high demand, for trained and skilled Professionals in this area.
Graduate Diploma in Visual Effects
(GDVFX)

Duration - 1 Year
Eligibility - 10+2 / PUC / Equivalent

Course Details
- Pre-Production
- Story Boarding
- Basics of Photography
- Basics of Filmmaking
- Photoshop
- Light room
- After-Effects
- Clean Plate
- Motion Graphics
- Camera Tracking
- Particle illusion software
- Bojou - tracking software
- Premiere Pro
- Compositing
- Sound editing

Graduate Diploma in Visual Effects trains students on how to handle the Camera, Photography, Film Making, Digital Film Making, Film Editing, Sound Recording, Sound Editing, Compositing and Motion Graphics.

Career Opportunities
- Film Director, Art Director, Film Editor, VFX Artist, Visualizer, Compositor, Title Artist, Advertisement Designer, Animator
Diploma in GRAPHIC DESIGNING (DGD)

Duration - 6 Months  
Eligibility - 10+2/PUC/Equivalent

Diploma in 3D Animation course trains students in Sketching, Character turn around, 3D Character Design, Skinning, Lighting and Animation.

Career Opportunities
Model Making, Animator, Texture Artist, Graphic Designer, Advertisement Animator, Game Designer, VFX Artist

Course Details
- Drawing  
- Photoshop  
- MAYA Modeling, Texturing & Lighting  
- V - RAY  
- Animation  
- Premiere
Diploma in

WEB DESIGNING (DWD)

Duration - 6 Months
Eligibility - 10+2/PUC/Equivalent

This short term course in 3D Animation trains the students in Basic Drawing, Character Design, 3D Modelling, Texturing, Lighting and Animation.

Career Opportunities
Model Maker, Animator, Texture Artist, Graphic Designer, Advertisement Animator

Course Details
- Drawing
- Photoshop
- MAYA Modeling, Texturing & Lighting
- Animation
- Premiere
Diploma in 3D Animation (GD3D)

Duration - 6 Months
Eligibility - 10+2/PUC/Equivalent

This short term course in 3D Animation trains the students in Basic Drawing, Character Design, 3D Modelling, Texturing, Lighting and Animation.

Career Opportunities
Model Maker, Animator, Texture Artist, Graphic Designer, Advertisement Animator

Course Details
- Drawing
- Photoshop
- MAYA Modeling, Texturing & Lighting
- Animation
- Premiere
This Design Visualization course is related to 3D Architecture Interior and Exterior Elevations, Furniture Design, Landscape Design, Walk through Animation, different types of Lighting, and various kinds of materials. Photo Realistic Rendering, Image Editing and Presentation of Drawing.

Career Opportunities

Draughtsman, 3D Designer, Visualizer, Walk through Animator

Course Details

- AutoCAD
- 3DS Max
- Photoshop
- Premiere Pro
AFFILIATIONS & ACCREDITATIONS

- Appreciation Letter from Minister for Higher Education, Govt. of Karnataka
- In partnership with Suvarna Kayaka, Koushalyabhivrudhi, Yojane, Dept. of Industries and Commerce, Govt. of Karnataka
- Certified by ISO 9001:2008
- Survey by India Today 2015 Edition
- Survey by Outlook Magazine
- Affiliated To Bangalore University, Govt. of Karnataka
- EdTechReview conferred Higher ED award & bestowed College Of The Year(South)
- India's Education Excellence Award for Best Design Institute in South India Region
A Rendezvous with Celebrities

Former Miss India Sarah Corner witnessing Vogue Mystique Designer Awards Ceremony.

Students with Prema Kariappa, former Mayor and MP.

Marc Robinson, Super Model at Vogue.

Mr. Shankar Bidari, Police Commissioner at the Vogue Mystique Designer Awards, 2009, giving the most Creative Collection Award to a Diploma Student Aparna Gurumurthy.

Sandalwood actor Kiran Srinivas with Chairman Dr. M. M. Kariappa at the “Color Punch 2008” Exhibition.

Indrajit Lankesh, Poojita Halakoti, Munira Sen, Rekha Hande and others during one of the judging events.

International Cricketer Robin Uthappa with students at “Color Punch 2008” Exhibition Organised by Students of Vogue.

Namratha G, Fashion Designer and others.

Vasundhara Das – Singer.

Rani Sathish, Former Minister, Dr. Choodamani Nandagopal.

Indrajit Lankesh, Chairman Dr. M. M. Kariappa and Sudharani.
A Rendezvous with Celebrities

Actress Lakshmi Gopalswamy at the Vogue Mystique Designer Awards giving Away the award for best use of Seema Vishal Kulkarni, Final Degree Student, B.Sc. (FAD)

A Design Collection by Designer Angnom Daneshwar, a Final Year Degree of B.Sc. (FAD)

A Design Collection 'POKER' by designer Ladan Rehmani, a Final Year Degree student of B.Sc (FAD)

A Design Collection 'BUTTERFLIES' by Designer Priyanka Gulge, a Final Year Degree Student of B.Sc (FAD)

Mr and Miss Vogue 2010 at the Cultural Fest- INSIMUL 2010

A Dance Performance by Interior Designing Students at the Cultural Event – INSIMUL 2009-10

Actress Vyjayanthi Malai Bali at the Vogue Mystique Designer Awards, giving Away the Best Jewellery Collection Award to Sneha

Chairman Dr. M. M. Kariappa, at the Cultural Fest - INSIMUL Crowning MISS VOGUE 2010

Mr. Santosh Hegde, Lokayukta Chief at the Vogue Mystique Designer Awards, giving away the Most Creative Collection Award to Sabina Pradhan, Final Degree Student, B.Sc (FAD)

Mr. Pankaj Advani World Billiards Champion at the Vogue Mystique Designer Awards, giving away the Best Jewellery Collection Award to Deepa, Jewellery Designing Student

A Song Performance by Student Wpang at the Cultural Fest – INSIMUL 2010

A Design Collection by Designer Mamike De
Vogue Mystique Designer Awards - BELLA MODA

Prof. B. Thimmegowda, Vice-Chancellor, Bangalore University & Chairman Dr. M. M. Kariappa

A Design Collection “Glass” by Designer Shruthi Mahajan, a Final Year Degree student of B.Sc (FAD)

A Design Collection “DO THE NEW” by Designer Hemavathi

A Design Collection “WEARY WICKER” showcased by Designer Shruthi Savanth

Ms. Deepika Kamaiah, Renowned Actress, Show Stopper

A Design Collection “WEARY WICKER” by Designer Shruthi Savanth, a Final Year Degree student of B.Sc (FAD)

A Design Collection “WHIMISCAL WHITE”

An Eco-friendly Collection by Designer Hemavathi

Prof. Thimmegowda, Vice-Chancellor of Bangalore University, giving away the Best Design Collection Award to Ms. Hemavathi, Final Degree student of B.Sc (FAD)

A Design Collection “WINTER PALACE BALL” by Designer Jaira Raju, a Final Year Degree student of B.Sc (FAD)

A Design Collection by Akash, a Final Year Degree student

A collection GLASS designed by the Designer Shruthi Mahajan
Vogue Mystique Designer Awards - BELLA MODA

Dr. M. M. Kariappa Sir, Chairman congratulating Mr. Niranjan

Principal S. Devraj thanking Mr. S.G. Vasudev Renowned Artist & Art Director

A design by Meghana Reddy, student inspired by "WALKING WRECKAGE"

A Design Collection "CHOCCY WOCCY DOO DAH" by Designer Naga Sindhu, a Final Year Degree student of B.5c (PAD)

A Jewellery designed by Madhuri Saravatamma, student inspired by NRITYANJALI

Jewellery Designed by Rhithika Todi inspired by the Hidden Mystery

Jewellery designed by Amina Sana, student based on the theme "ENGRAVED ELEGANCE"

Tamil Actress Ms. Rukamani Vijay Kumar, Show Stopper for a Jewellery sequence

Jewellery designed by Anitha Gokul, student inspired by "WHISPERING CRYSTAL"

S.G. Vasudev, Renowned Artist & Art Director giving away the Best Jewellery Design-2nd Runner up Award to Rahul D student

Dr. M. M. Kariappa, Chairman giving away the Best Jewellery Design-1st runner up award to Madhuri Sarvatamma

Ms. Roopa Iyer, Director, Producer & Film Actress giving away the Best Jewellery Design-Winner award to Rhithika Todi.
SPORTS TALENTS

- Girls Relay Race
- Torchbearer leading other students to kickstart the event
- Sack race for girls
- Ongoing football match
- Cricket match
- Staff members witnessing the event
- Tetherball Match
- Tug of war being played in full swing!
- Running race for girls
Vogue Institute of Fashion Technology provided me a great platform to learn new skills, with dedicated faculties who made us think creative and guided to learn and pursue a career which we are passionate about. VIFT assures students to get placed in best companies and it’s been almost one and a half years that I got placed in Angadi Ventures Private Limited as a Fashion Consultant which was a good start for which I am thankful to VIFT.

- Niveditha, GDFDM

One of the best decisions I made. It was an enriching experience in which I gained a different perspective into the fashion industry. I just want to thank you and tell how much I love the program and how much I learned. Going to vogue has given me a third perspective, infact I fell in love with fashion even more....

- Darwish, GDFDM

This is Hemanth Reddy. I have completed my Graduate Diploma in Interior Designing from Vogue. After completion of my B.E, joining Vogue was the best decision I have taken. Here in the college teachers foster creative learning, we had workshops and Industrial visits and we had exhibitions and cultural activities. Vogue encourage us to come up with creative ideas. I would like to thank the team of faculties at Vogue for their guidance and support they have provided throughout and creating a niche for myself.

- Heath Reddy, GDID

Innovation and creativity is something that you have within yourself but it needs someone to identify them and bring out, guide you in the right direction so that you are aware of your own talent. Vogue has been one such place which was instrumental in redefining me as a fine designer. I would like to thank the team of faculties at Vogue for their guidance and support they have provided throughout and creating a niche for myself.

- Arpita, GDJD
RULES AND REGULATIONS

- The student must read and understand the contents of the prospectus and supplementary information provided fully. Thereafter he/she must seek admission to College on his/her interest and will.

- The admission to the college shall be on first-come, first-served basis only. If any student defaults in the payment, his/her name would be struck off from the rolls without notice and/or assigning any reason whatsoever. Any delay in payments of instalments, will invite a punitive action as decided by the Management. Students are advised to retain their fees' receipts until the end of the course and produce the same on demand.

- Students once enrolled shall not be liable for fees refund under any circumstances.

- Examination fees, Registration fees, Library fees, Locker hire charges, Laboratory fees, Cauton deposit, Security deposit, University fees, Transportation fees or any other fees (if any) – are exclusive of the tuition fees, which shall be prescribed by the Management separately. Fees for the courses are payable in lump sum or in instalments at the time of admission. Students can borrow library books on payment of additional security deposit only.

- Cauton deposit/Security deposit (if collected) will be refunded to candidates only after the student obtains clearance from all the respective departments at the end of the term and produces the original receipt of all the fees paid, subject to deduction towards breakages, loss of articles etc. of the institute. Students who have not completed their term/discontinued their courses are not entitled for any refund.

- Usage of library facility in Campus is compulsory and entails separate fees.

- Students should carry their college identity card and produce the same whenever demanded by the college authorities.

- Students are expected to wear decent attire. However, all Under Graduate students are required to wear their respective uniforms as specified by the Management. All students are expected to observe the dress code regulations strictly.

- Professional behaviour is expected of all students. Any act of misbehaviour or indiscretion will attract stringent disciplinary action.

- Smoking/consumption of alcohol is strictly prohibited within the premises. Any damage caused to the property of the institution must be made good by the concerned student. Management is not responsible for any loss of articles/valuables.

- Ragging, teasing, misbehaving, throwing waste papers, defacing the walls and committing any other nuisance within the premises is strictly prohibited and punishable. Any damage caused to the property of the institution must be made good by the concerned student. Management is not responsible for any loss of articles/valuables.

- Students have to be seated in the class 5 minutes before the class commences. Students coming late to classes are not permitted to enter the classroom. Similarly, students will not be allowed to leave the classroom in between the class hours. No outsider interference will be entertained during the class hours. Students must maintain silence within the college premises at all times.

- Any breach of code of conduct and discipline will entail punishment such as suspension from the institution, restriction on recommendation, depending on the seriousness of the indiscipline as determined by the authorities. The decision of the Management is final and binding in this regard.

- While studying at the institute, students are advised to observe the machines, tools and other equipment carefully and take precautionary measures and see that no damage is caused to self, others or to the Institute's property. In case it is found that they have caused any damage to the Institute's property they are required to reimburse the cost fully. Decision regarding the extent of their liability on such account shall be at the discretion of the Management, which shall be final and binding.

- In case of any medical emergency while in the campus, the students are requested to inform the faculty member / Principal for assistance without any hesitation or delay.

- Students must note that all information about the courses and any other communication to the students will be communicated through notifications displayed on the notice board and no individual communication will be sent.

- The institution shall have the right to change the time, schedules, training centres, syllabus, fees, etc., at any time. The institution shall not take any responsibility for unavoidable delay in completing the courses.

- Use of mobile phones is strictly prohibited in the campus and would entail confiscation of the handset. It would be returned only at the end of the course.

- A minimum requirement of 75% attendance in both theory and practical is essential for enabling the students to appear for the final examination. Failed students are required to pay re-exam fees and the relevant marks card will contain supplementary remark. Students who have discontinued and intend to seek admission once again for the same course, shall pay the fees prevalent at that time.

- Students intending to appear for re-examination may do so with permission of the Principal/Secretary by payment of additional examination fees as may be prescribed by the Management / University at that point of time. Seeking change from one course to another is not permissible.

- Students suffering from contagious diseases will not be allowed to attend classes and appear for the examination unless they obtain medical fitness certificate from a recognized medical practitioner.

- Reprisals/disputes, if any shall be addressed to the Principal/Secretary only who shall be responsible to attend to all such matters.

- It is compulsory that students of Fashion/Jewellery are required to participate during the annual Fashion Show – "Vogue Mystique Designer Awards" with their designer collections which is a part of their project work curriculum. Thereafter, the designer collections will remain in the custody of the college for a period of one year.

Admission Procedure for Under Graduate Programs
(Under Vogue Institute of Art and Design) - Affiliated to Bangalore North University

- Candidates applying for the Under Graduate Programs, must purchase and submit the duly filled in Online Application Form, the details of which are available on our website.

- All Candidates those who wish to seek provisional admission will necessarily have to appear for an Online Entrance Test. Only qualified candidates are required to pay the Provisional Admission Fee, which shall be adjusted against their 1st year fees.

- Candidates can complete the Admission Process through any of the following procedures - Online NEFT/DD/Cheque. (Kindly refer to our website).

Bank Account details for Online Transfer -
- Account Name: MANDU EDUCATIONAL TRUST
- Bank : State Bank of India
- Account Number: 3531977299
- IFSC: SBIN0011349
- SWIFT: SBINIBSB704

Please note: The following documents are required to be submitted at the time of Orientation Day / Documentation Day for the Under Graduate Programs -
- SSC/ PUC / 10th, 12th Equivalent mark sheets
- Transfer Certificate
- Migration Certificate applicable to (Non Karnataka Board Students only)
- Equivalence Letter applicable to (NRI & Foreign students only)
- Passport size Photograph - 15 no's

Admission Procedure for Advanced Diploma, Graduate Diploma, Diploma and Certificate Programs
(Under Vogue Institute of Fashion Technology)/Autonomous

- Candidates can apply directly for any of the above mentioned Programs by submitting the duly filled in Online Application Form and paying Admission Fee, which will be adjusted towards their total Fees payable. The details are available on our website.

- Alternatively, interested students can visit the Corporate Office / Head Office located at No. 4, Arand Towers, 3rd Floor, Opp. To P.P. Building, Rajamag, Menan Road, Richmond Circle, Bangalore, Karnataka 560025, Phone – 080-22224334 and complete the Admission Process with our Admission Managers.

- Candidates can complete the Admission Process through any of the following procedures - Online NEFT/DD/Cheque. (Kindly refer to our website).

Bank Account details for Online Transfer -
- Account Name: VOGUE INSTITUTE OF CREATIVE ARTS PVT LTD
- Bank: State Bank of India
- Account Number: 0200000347038488
- IFSC: SBIN0011349
- Branch: CENTRAL BUSINESS DISTRICT BANGALORE(11349)
- Account type: Current Account
CORPORATE OFFICE

No. 4, Anand Towers, III Floor, Opp. To PF Building, Rajaram Mohan Roy Road, Richmond Circle, Bangalore, Karnataka, India – 560025

For Admissions, contact
+91 8904672408; 080-22224333 / 22224334 / 22220966 / 22220941

For General Enquiries
info@vogueacademy.com

For Admission Related Enquiries
enquiry@vogueacademy.com

COLLEGE CAMPUS

Plot # SW45-SW48, KIADB Apparel Park Phase II, Bangalore – 561203

For General Enquiries
info@vogueacademy.com

For Admission Related Enquiries
enquiry@vogueacademy.com

www.voguefashioninstitute.com